



Machine Learning: An Essential Part of Artificial Intelligence

Anirban Chakraborty

M.Tech, Artificial Intelligence, Agartala, India

Abstract: *The core justification and artificial aspect categorization of issue solving and decision-making is machine learning. Therefore, scientists provide machine learning, which is often utilised in artificial intelligence. The artificial intelligence preparation framework is a key way to automate a range of human brain like functions. In order to automatically achieve search control of information for various purposes, machine learning methods need a planning programme. In the subject of robotics, machine learning is crucial. It increases machine effectiveness and aids in decision-making. There are several applications where machine learning is used. The fundamental idea behind intelligence systems is what makes artificial intelligence both cleverly introduced and highly developed.*

Keywords: *Computer, Artificial Intelligence, Pattern, Bias, Noise, Machine Learning*

1. INTRODUCTION

Machine learning is a subfield of artificial intelligence that enables software algorithms to accurately predict future performance without being explicitly programmed. Significant to the analysis of artificial neural networks based on machine learning is training.

To prevent the construction of a large computer with clear programming in order to comprehend the simulated world related to the comprehension of computers, various algorithms are implemented in specific machines to prevent the construction of a large computer with clear programming. In order to interpret the results of such an analysis, a vast quantity of data sets are used. Object detection is the natural method for comparing external knowledge with brain-based information. Top perception is intimately linked to pattern recognition. In both instances, the knowledge and expectation of clustered information are utilised.

Pattern recognition guarantees the observation of repetitive characteristics, behaviours, or other attributes, and this is the fundamental meaning of the term. Otherwise, the machine attempts constantly to identify environmental information that matches internal data.

In other words, pattern recognition is a subset of machine learning that is utilised by numerous automated decision-making algorithms.

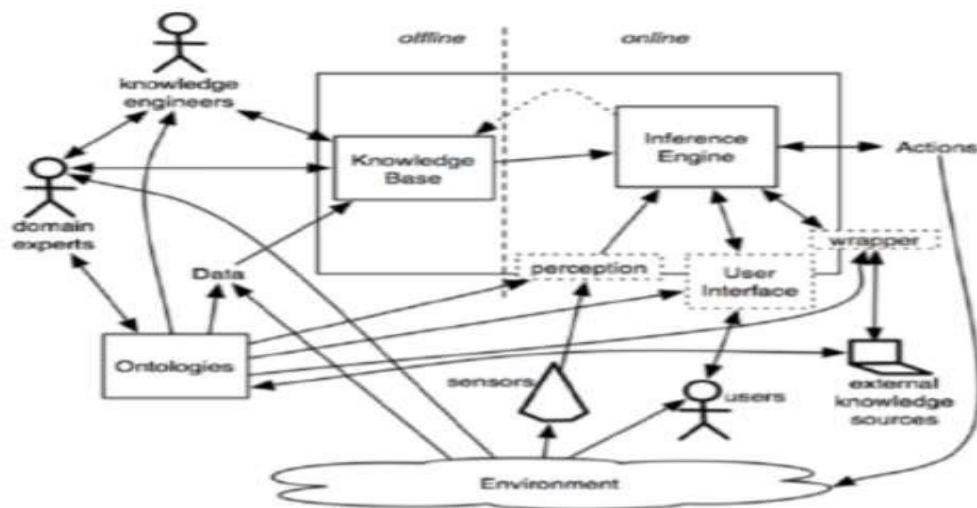


Figure 1: The Mechanism for Machine Learning

2. LITERATURE SURVEY

A literature review of several papers dealing with Machine Learning has been conducted, and a concise summary is provided below.

In practical learning scenarios, Sally Goldman et al.[1] presented small amounts of labelled data alongside vast quantities of unlabeled data with a joint training strategy to enhance the standard supervised learning algorithm using unscheduled information. According to her, the division of an instance space is defined by two categories of hypothesis (such as instance space in the decision tree partition with a single equivalent tree class). She concluded that two supervised learning algorithms can classify one another's data successfully.

Zoubin Ghahramani et al.[2] presented a mathematical model-based description of unregulated learning. He argued that analytical knowledge and Bayesian concepts may influence uncontrollable thought processes. Moreover, he contends that statistics provide a consistent framework for data and logic analysis, and he reveals frameworks, such as graphic designs, that play a crucial role in understanding the application of different data categories.

Rich Caruana et al.[3] investigated the similarity between ten supervised modes of learning in the past decade and supervised processes. SVMs consist of neural networks, logistic regression, naïve bays, memory-driven computation, random wood, decision-making plants, vine, and halting. To evaluate the learning methods, they evaluated the effect of calibrating models via plate scaling and isotonical regression.

According to Niklas Lavesson et al. [4], efficiency is always measured solely in terms of precision. Nonetheless, a number of researchers have adopted a specific method to evaluate controlled learning through cross-validation experiments. Thus, their measurement function is limited to instances with two-dimensional spaces. They presented the design and implementation of a pervasive multidimensional measuring function and demonstrated its utility through a series of experiments. The results indicate that there may be instances in which measurement functions are capable of capturing performance characteristics that cannot be captured by cross-validation tests.

Yogowati Praharsi et al.[5] proposed using the neighbour (k-NN) algorithm to approach three supervised learning methods. The description of supported vector data and the support vector machine (SVM) introduced a new class that is simple to study and is not utilised in data description and classification. The output demonstrates that the selection feature can be viewed as a substitute for the forward selection based on mean information gain and a standard deviation threshold.

In paper [6], the authors consider machine learning and discuss its future tendencies. At the crossroads of informatics and statistics and at the core of artificial technology of knowledge and

intellect, the technical disciplines are expanding rapidly in the contemporary world. Numerous new searching algorithms are utilised in the development of machine learning, as this assures the principle and current proliferation of online data availability at low-cost calculation.

In paper [7], the authors introduce machine learning tools for research purposes, discussing the background as Machine scope and application details as Ecological analytical learning methods. Various machine learning techniques are implemented to assess the complexity of a dataset.

3. PROBLEMS DURING MACHINE LEARNING PROCESS

Because too many decisions are made, machine-to-machine learning and algorithms are considered dynamic operations. From a question's interpretation to its solution, too many issues arise, making it difficult to respond to a system. The system will always address various types of problems and circumstances. Although distinct inputs result in distinct outputs, only the optimal and appropriate output should be considered. Problems Encountered During the Learning Process are:

Bias

Some learning algorithm errors are regarded as prejudices. Concurrently, the question arises when two error sources that prohibit supervised learning algorithms are reduced.

Noise

In the actual world, unintended data and imperfect data are now the norm. The disturbance in the data degrades the learning process, but one of the features of the learning algorithm is the utilisation of all valid data.

4. PATTERN RECOGNITION

The concept of pattern recognition is that all inputs are correctly responded to, and the matching procedure for all inputs is statistically adjusted and carried out. The machine is well-known due to its mathematical models (square, rectangle, circle, etc.), but its processing of these inputs is also distinct.

Through supervised learning, inputs and outputs are both perceived. The algorithm must generate each input based on each input. All training data must be generated by the algorithm in supervised learning. When a person provides immediate input, guided intervention learning occurs. Several stages must be performed in order to address any problem through supervised learning:

- A. Definition and structure of training evaluation
- B. Preparation for retrieval
- C. Understanding the function of the feedback
- D. Determining the structure of learning
- E. It has been determined to execute a learning algorithm based on collected data.
- F. The training set and the accuracy of the learnt function and performance should be measured once more.

5. PATTERN RECOGNITION TABLE AND FORMS OF LEARNING

Algorithm	Predictive Accuracy	Fitting Speed	Prediction Speed	Memory Usage	Easy to Interpret	Handles categorical Predictors
Trees	Low	Fast	Fast	Low	yes	yes
SVM	High	Medium	*	*	*	No
Naive Bayes	Low	**	**	**	Yes	Yes
Nearest neighbour	***	Fast***	Medium	High	No	Yes***
Discriminant Analysis	***	Fast	Fast	Low	Yes	No

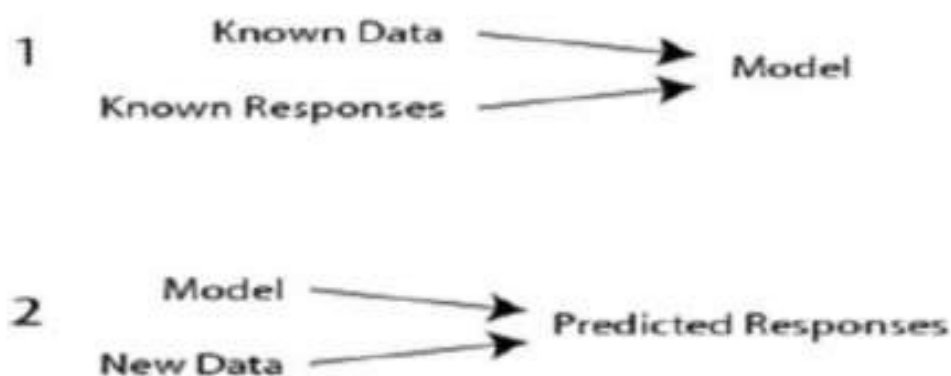


Figure 2: Algorithm for Supervised Learning

There are two forms of learning.

- A) Grouping of responses with only factual (true or deceptive) meanings.
- B) Recovery of actual response values.

In Supervised Learning, controlled inputs for learning are obtained, but the desired outcomes and environmental mitigation have not been controlled. A structured dataset should be created for unsupervised learning techniques such as clustering and dimensional reduction, as they have been unsuccessful.

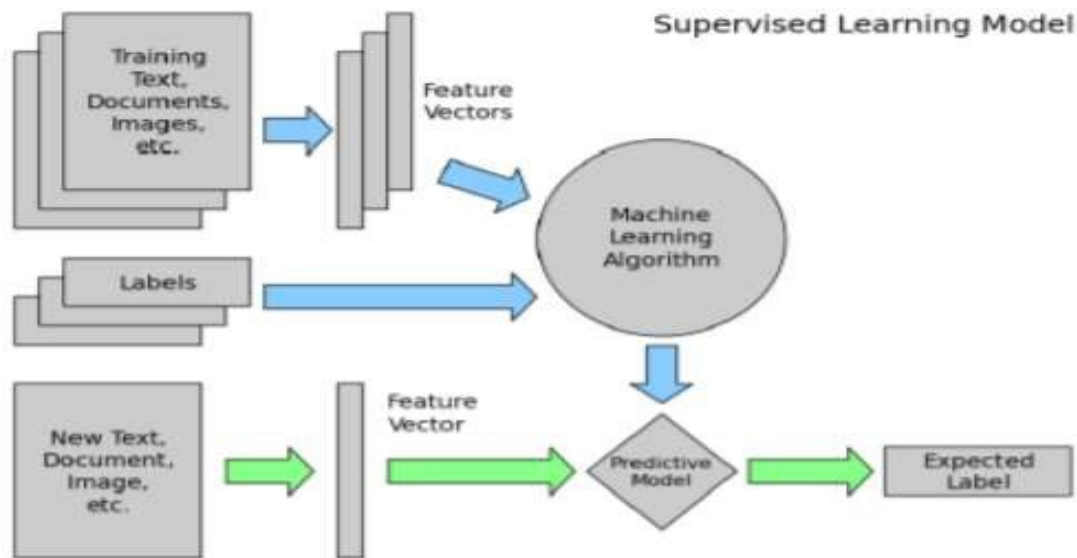


Figure 3: Operational Mechanism of the Supervised Algorithm

6. HIERARCHIAL CLUSTERING

Hierarchy is a cluster analysis technique that aims to construct a cluster hierarchy. This algorithm's objective is to build a multi-level cluster hierarchy tree by constructing a cluster tree.

Inputs: vector representations of objects

A group of associations represented as a "Dendrogram" is the result.

Algorithm

```

Hclust (F,:set of instances ):tree
Var:K:/*set of clusters*/
N/*matrix containing distance between 2 clusters*/
For each f∈F do
Make b as leaf node in K
Done
For each pair b,d∈K do
Ma,d←f(b,d)
Done
    
```

7. K-MEANS CLUSTERING

Data mining employs the vector quantization method for cluster analysis known as k-means clusters. The objective of k-means is to divide n test observations into the closest cluster.

Algorithm

```

K-means ((X={f1.....fn} Rm,k):2J)
C:2J /* μ a set of clusters */
F:JxJm->J/*distance function*/
M:2J->J/*μ computers the mean of a cluster*/
    
```

Select C with k initial centers v_1, \dots, v_k
 While stopping criterion not true do
 For all clusters $c_H \in C$ do
 $c_H \leftarrow \{f_i \in V \mid f(d_i, v_H) \leq f(f_i, v_l)\}$
 done
 for all means v_H do
 $H_v \leftarrow \mu(c_H)$
 Done

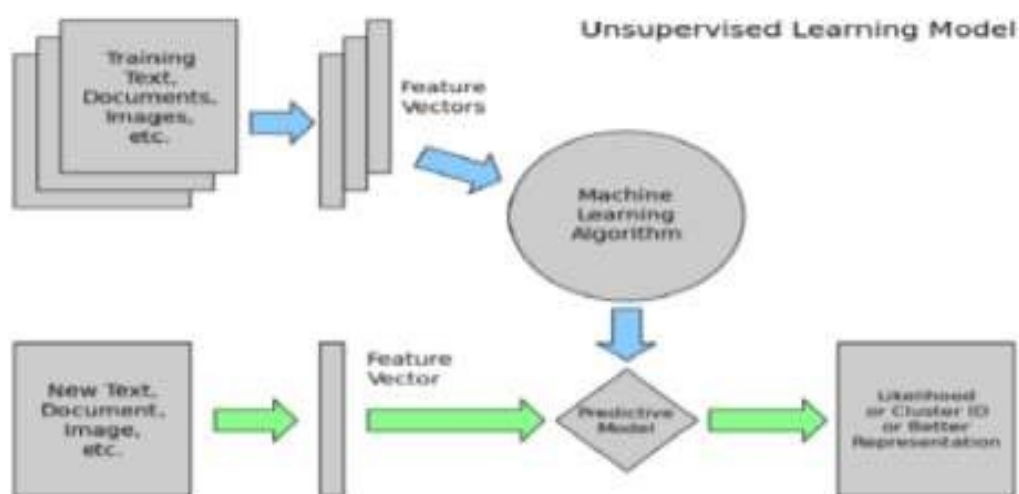


Figure 4 Operation of the Unsupervised Learning Model

8. CONCLUSION

There have been evaluations of the efficacy of learning algorithms. It is an intriguing issue in multiple respects. Few issues, such as the study of assessment processes and the output-testing criteria, as well as a function that structurally defines the procedures. The result of the study is that classification outcomes can be accurately measured, as in the cross-validity test. Important classification output analysis, as the method does not operate as a process that returns the answer. In addition, measurement-based evaluation for classification performance was analysed, and results from empirical experiments are presented to supplement previous theoretical arguments for measurement-based evaluation. This investigation was able to distinguish between accurately and intricately acquired classifiers.

FUNDING AND ACKNOWLEDGEMENT

Appropriate funding has been obtained. My research is funded by Mr. Arun Kumar Chakraborty, for which I am extremely grateful. Mr Arun was a retired teacher of Physics and he always wants to see innovations from his younger generations. He always help his best for upgradation in research field. Amd therefore, he wholeheartedly helped me in this research. A huge thanks to Mr Arun.

Total amount of Rs 1,00,000 has been spent in research and paper publication.



Picture: Mr Arun Kumar Chakraborty

REFERENCES

1. Philip Adler, Casey Falk, Sorelle A. Friedler, Tionney Nix, Gabriel Rybeck, Carlos Scheidegger, Brandon Smith, and Suresh Venkatasubramanian. (2018). Auditing Blackbox Models for Indirect Influence. *Knowledge and Information Systems* 54, 1 (Jan. 2018), 95–122.
2. Julia Angwin and Jeff Larson. (2016). Machine Bias. *ProPublica*. (May 2016). <https://www.propublica.org/article/machine-bias-risk-assessments-incriminal-sentencing>.
3. Edmond Awad, Sohan Dsouza, Richard Kim, Jonathan Schulz, Joseph Henrich, Azim Shariff, Jean-François Bonnefon, and Iyad Rahwan. (2018). The Moral Machine Experiment. *Nature* 563, 7729 (Nov. 2018), 59–64.
4. Reuben Binns, Max Van Kleek, Michael Veale, Ulrik Lyngs, Jun Zhao, and Nigel Shadbolt. (2018). “It’s Reducing a Human Being to a Percentage”; Perceptions of Justice in Algorithmic Decisions. In *Proc. CHI*.
5. Alexandra Chouldechova. (2017). Fair Prediction with Disparate Impact: A Study of Bias in Recidivism Prediction Instruments. *Big data* 5, 2 (2017), 153–163. arXiv: 1610.07524.
6. Anupam Datta, Shayak Sen, and Yair Zick. (2016). Algorithmic Transparency via Quantitative Input Influence: Theory and Experiments with Learning Systems. In *Proc. IEEE S&P*.
7. William Dieterich, Christina Mendoza, and Tim Brennan. (2016). COMPAS Risk Scales: Demonstrating Accuracy Equity and Predictive Parity. Northpointe Incorporated. (2016). http://go.volarisgroup.com/rs/430-MBX-989/images/ProPublica_Commentary_Final_070616.pdf.
8. Michael Feldman, Sorelle Friedler, John Moeller, Carlos Scheidegger, and Suresh Venkatasubramanian. (2014). Certifying and Removing Disparate Impact. arXiv. (2014). <http://arxiv.org/abs/1412.3756>.
9. Nina Grgić-Hlača, Elissa M. Redmiles, Krishna P. Gummadi, and Adrian Weller. (2018). Human Perceptions of Fairness in Algorithmic Decision Making: A Case Study of Criminal Risk Prediction. In *Proc. WWW*.
10. Nina Grgić-Hlača, Muhammad Bilal Zafar, Krishna P Gummadi, and Adrian Weller. (2016). The Case for Process Fairness in Learning: Feature Selection for Fair Decision Making. In *Proc. NIPS Symposium on Machine Learning and the Law*.
11. Nina Grgić-Hlača, Muhammad Bilal Zafar, Krishna P Gummadi, and Adrian Weller. (2018). Beyond Distributive Fairness in Algorithmic Decision Making: Feature Selection for Procedurally Fair Learning. In *Proc. AAI*.
12. Moritz Hardt, Eric Price, and Nathan Srebro. (2016). Equality of Opportunity in Supervised Learning. In *Proc. NIPS*.
13. Kenneth Holstein, Jennifer Wortman Vaughan, Hal Daumé III, Miro Dudik, and Hanna Wallach. (2019). Improving Fairness in Machine Learning Systems: What Do Industry Practitioners Need?. In *Proc. CHI*.
14. Farnaz Jahanbakhsh, Wai-Tat Fu, Karrie Karahalios, Darko Marinov, and Brian Bailey. (2017). You Want Me to Work with Who?: Stakeholder Perceptions.
15. Kodimalar Palanivel and Chellammal Surianarayanan, (2019) An Approach for Prediction of Crop Yield Using Machine Learning and Big Data Techniques, *International Journal of Computer Engineering and Technology*, 10 (3), pp.110-118.
16. B. M. G. Prasad and P. V. S. Sreenivas, (2019) An Implementation of Software Effort Duration and Cost Estimation with Statistical and Machine Learning Approaches, *International Journal of Computer Engineering and Technology*, 10(1), pp. 81-93

17. Kushal Jani, Punit Lalwani, Deepak Upadhyay, Dr. M.B. Potdar, (2018) Performance Evolution of Machine Learning Algorithms for Network Intrusion Detection System. International Journal of Computer Engineering and Technology, 9(5), pp. 181-189.
18. Temesgen Abera Asfaw, (2019) Prediction of Diabetes Mellitus Using Machine Learning Techniques, International Journal of Computer Engineering and Technology 10(4), pp.2532

AUTHORS DETAILS



Mr. Anirban Chakraborty

B.Tech, Computer Science And Engineering

M.Tech, Artificial Intelligence,

Lovely Professional University,

Phagwara, Punjab, India